
EOObserving

Adopted By: EODelayedObserver
EOEditingContext

Declared In: EOControl/EOObserver.h

Protocol Description

The EOObserving protocol declares the **objectWillChange:** method, used by observers to receive notifications that an object has changed. This message is sent by EOObserverCenter to all observers registered using its **addObserver:forObject:** method. See the EOObserverCenter class specification for more information.

Instance Methods

objectWillChange:

– (void)**objectWillChange:(id)***anObject*

Notifies the receiver that *anObject*'s state is about to change. The receiver can record *anObject*'s state, mark or record it as changed, and examine it later (such as at the end of the run loop) to see how it's changed.